

# ETHICAL DEVELOPMENT IN LONG DISTANCE EDUCATION



### DISCUSSION BY

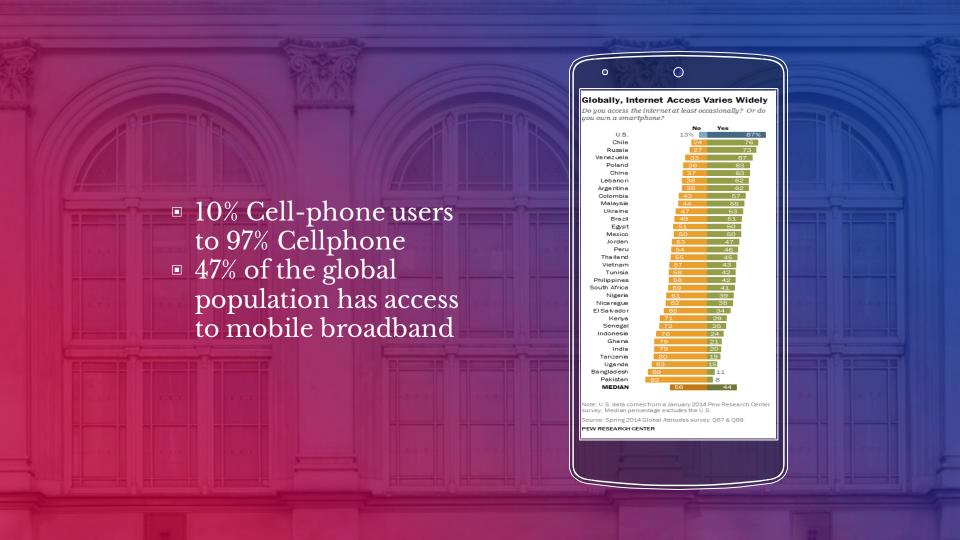
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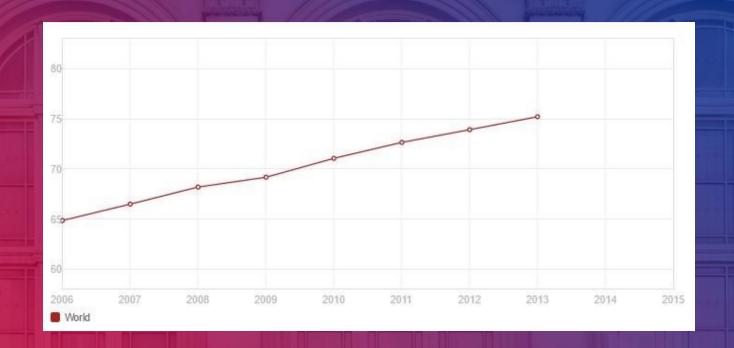






Technology has changed the way society operates and has become the key growth engine for improving the standard of living for the lives of citizens around the world. Our government, economy, and institutions are now heavily dependent on technology for communications, productivity, and efficiency

#### **EXPENDITURE ON EDUCATION**



Expenditure on education, Public (% of GDP) (%)". United Nations Development Programme.
World Bank. October 2013. Retrieved 4 March 2016.



3.2 billion in 2015

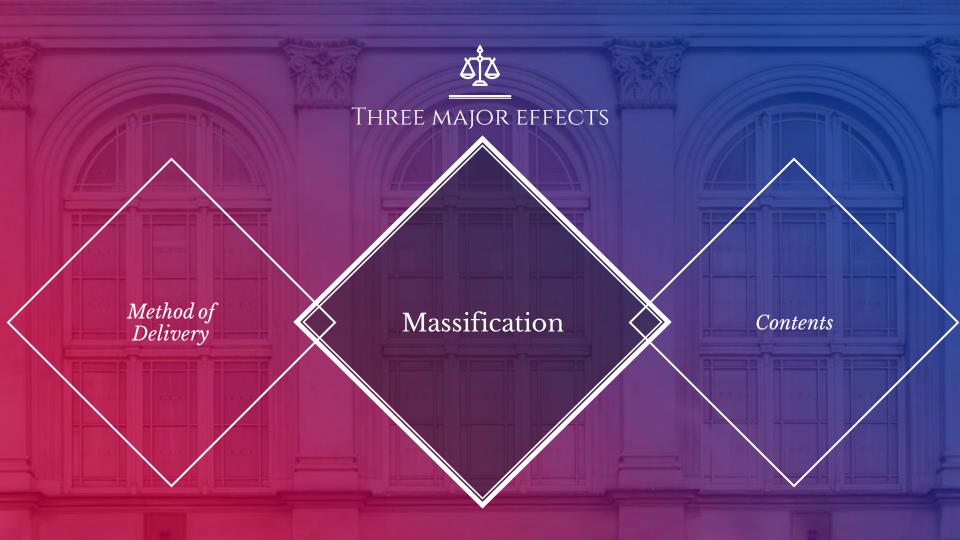
97% Cellphone usage

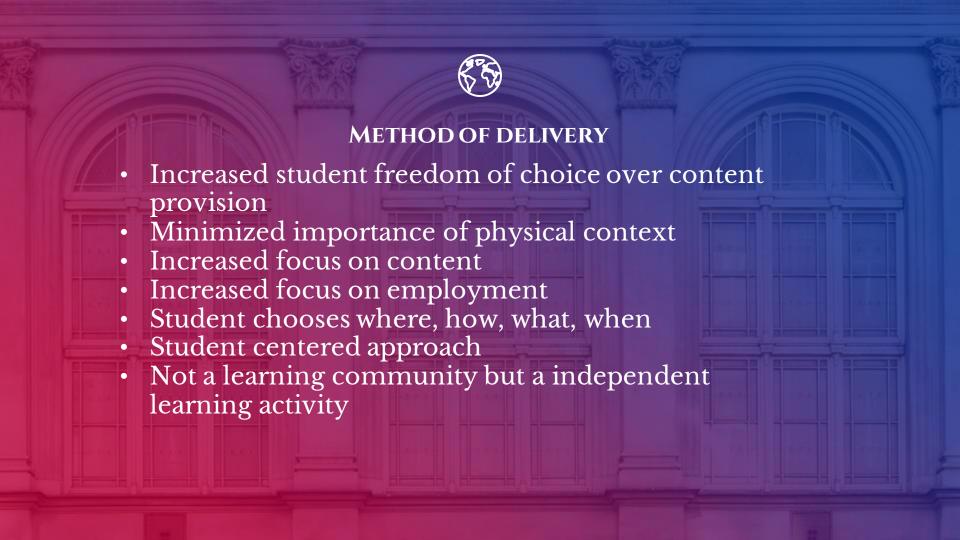
47% of the global population has access to internet

Resulting in education being digitized.

Educational institutions wants to take advantage of technology













### THREE MAJOR EFFECTS

#### Method of delivery

- Student centered
- Removal of Universities and institutions
- Time indenpedent
- Not a learning community but a independent learning activity

#### Massification

- Online universities
- Relevence of internet
- Cheaper
- Easier to access
- Systematized and efficient

#### Content

- New literacy
- Tailored for needs and comfort of students

Technology has rapidly affected the student experience, challenged the university structure, and enhanced instructional delivery.



#### Problems

- Less engagement
- Less engagement effects the level of emotional and personal involvement
- Less participation
- Less participation will lead to exposure of content instead of involvement

Best way to teach ethics is not ethical content but the (participation?) involvement of ethical qualities of students

Moral actions are not just connected to reasoning and cognitive function, but emotions as well. Emotions play a big role in moral development because they provide a crucial link between our thoughts and our actions.



### Moral Development Theory

Moral development "represents the transformation that occur in person's form or structure of thought"

"frequent student-faculty contact in and out of classes is the most important factor in student motivation and involvement"

Best developed with regular contact with other people involved in that very moral community.

Needs of some form of internalization of information for contemplation or disequilibrium for individuals to consider

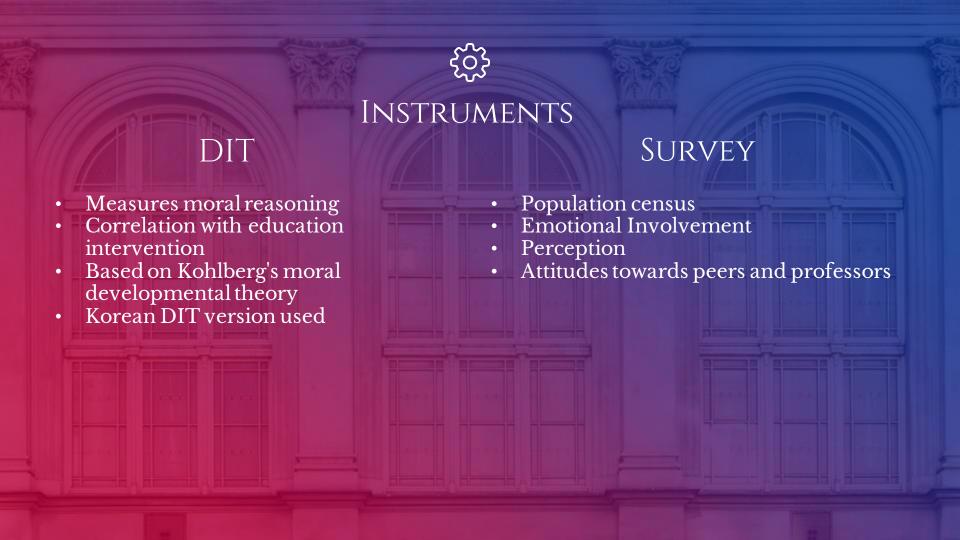
Our Question: How does moral development compare in an online setting compared to a traditional educational environment?

Our first hypothesis is learning online is not as effective in increasing moral reasoning due to less direct interaction, data intensiveness, and not being part of an effective community.

Two, predictions that are from classes that use internet based learning such as blended and full time internet classes are that moral development will be lower depending on the ratio of online and offline classes.

Third, there will be a difference in students who are taking offline and blended in regards to interactions and friendliness of peers.

Fourth, we hypothesize that students who are taking offline and blended classes will have difference in interaction with professors and the perceived friendliness with professors.





## 2

### HGU PARTICIPANTS

Sections		Male	Female	Total
THE PERSON NAMED IN COLUMN 1	n	25	35	60
	%	17.4%	24.3%	41.7%
2 222	n	31	53	84
2	%	21.5	36.8	58.3
	Total	56	88	144

Grade		1	2	3	4	5	Total
	<b>J</b>	1	21	13	19	6	60
	%	0.7	14.7	9.1	13.3	4.2	42.0
2	n	61	10	7	3	2	83
	%	43.4	21.7	14	15.4	5.6	58.0
	Total	62	31	20	22	8	143





Dependent variable	N	Mean	Standard Deviation
Effectiveness (효 과적)	142	6.725	2.0005
Friendliness of Lecture친근_강의	143	6.350	- 2.2179
Friendliness of peers친근_학생	143	4.385	2.2733
Interaction with peers상호_학생	143	4.476	2.5806
Friendliness of professors친근_교수	144	7.0694	1.92459
Interaction with professors상호_교	143	6.4720	2.03190
P_score	144	37.8935	15.97758

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Independent Variable	Dependent Variable	Mean	Sig. (2-tailed)
Online	Effectiveness 효과적	6.683	0.831
Offline		6.756	
Online	Friendliness of 친근_강의	6.133	0.323
Offline		6.506	
Online	Friendliness of peers 친근_	3.717	0.003
Offline	학생	4.867	
Online	Interaction with peers 상호_	3.633	0.001
Offline	학생	5.084	
Online	Friendliness of professors	6.942	0.503
Offline	친근_교수	7.161	
Online	Interaction with professors	6.129	0.086
Offline	상호_교수	6.720	
Online	P_score	39.389	0.344
Offline		36.825	





